

BENTLEY CRICKET CLUB FANTASY CRICKET
RULES 2010

1) TEAM

The Team of **11 different players** must satisfy the following conditions:

Batsmen: Minimum **3** : Maximum **6**
Bowlers: Minimum **3** : Maximum **6**
All Rounders: Minimum **1** : Maximum **4**
Wicket Keepers: Minimum **1** : Maximum **4**

Total Value: **£100**

So in summary you have to select 3 batsmen, 3 bowlers, 1 All Rounder, 1 Keeper, and a total of 3 others from any category or categories. For example 3 batsmen, 4 bowlers, 2 All Rounders, and 1 Wicket Keeper. No player can be selected more than once for one team.

2) PRIZES

1st Prize = **£50**
2nd Prize = **£30**
3rd Prize = **£20**

Monthly Prize for Team of the Month = **£10**

Weekly Prize for Team of the Week = **£5**

(All prize levels are subject to change until the final number of entrants is known.)

3) COST

Entry will cost **£10** per team. Those aged **under 15** have the option of either a **£10 or £5** entry, but £5 entries will only be entitled to half any prize won.

4) MATCH QUALIFICATION

All adult matches played between the **1st May** and the **29th August** inclusive will earn Fantasy points. This includes all league, friendly, mid-week, and cup fixtures, but only completed innings will generate points.

5) ENTRY DEADLINE

All team entries must be submitted to **Steve Coleman** before **8pm Friday 30th April 2009**. Please submit your team with payment as early as possible using the attached form.

6) TRANSFERS

A total of **11 transfers** are possible but the following applies:

- ~ No transfers are allowed during May or after Monday 17th August
- ~ Each team is entitled to 2 free transfers which can be initiated during the 2 free transfer windows of 31st May - 7th June and 2nd August - 9th August.
- ~ Outside of the free transfer windows, transfers can be made at a nominal fee. £2 each or 3 for £5, for £10 entries, and £1 each or 3 for £2.50, for £5 entries.
- ~ Transfers will only be accepted from the Team Manager and must be advised to Steve Coleman with payment if applicable. A transfer sheet will be available from the pavilion notice board or can be found on the Club website.
- ~ When carrying out transfers, the net effect of any transfers carried out at one time must mean the team still abides by rule 1 of the Fantasy Cricket rules.

~ Transfers received will come into effect no earlier than 6 complete days after transfer submission, and only transfers accompanied with payment, if applicable, will be valid.

7) POINT SCORING

Batting

Runs	=	1 point for every run scored
6s	=	2 bonus points for every 6 hit
4s	=	1 bonus point for every 4 hit
100s	=	50 bonus points for every hundred scored
50s	=	25 bonus points for every fifty scored
Ducks	=	-15 points for every duck scored

Bowling

Wkts	=	25 points for every wicket taken
Runs Conceded	=	-0.2 points for every run conceded when bowling (e.g. 1 point for every 5 runs conceded)
Maidens	=	5 bonus points for every maiden bowled
5 Wkts	=	50 bonus points for a five wicket haul
10 Wkts	=	100 bonus points for a ten wicket haul

Fielding

Catches	=	15 points for every catch
Wk Catches	=	20 points for every keepers catch
Stumpings	=	20 points for every stumping

8) QUERIES

The **2010 Fantasy Cricket League** is being organised by **Steve Coleman** and if there are any questions about the above please contact him.